

THE DEPARTMENT

The Community Development Department of the City of Pleasanton consists of Planning, Building, Engineering and Traffic Engineering Divisions. The Engineering Division is comprised of Capital Improvement, Land Development Services, and Public Works Inspection. Capital Improvement prepares the contract documents for the construction of public improvements throughout the City. Land Development Services reviews and approves subdivision maps and improvement plans for private development. Public Works Inspection provides inspection services for both public and private projects. The three sections work closely under the supervision of the City Engineer and provide orderly development and project implementation.

SELECTION PROCESS

The qualifications of each applicant, as set forth in the employment application, will be reviewed. The most qualified candidates will be invited to participate in an oral examination process, which may include certain practical and written exercises intended to assess the candidate's ability to perform certain duties of the position.

Meeting the minimum requirements listed in this job description does not guarantee advancement in subsequent phases of the selection process.

TO BE CONSIDERED

If you are interested in this outstanding career opportunity, please consider submitting your application and supplemental questionnaire through our online application process at: www.cityofpleasantonca.gov.

Incomplete applications will not be accepted. Applications are also available at the **Human Resources Department, City of Pleasanton, 123 Main Street, P.O. Box 520, Pleasanton, CA 94566.** Deadline for submission of applications is 5:00 p.m. on Friday, July 31, 2015. Postmarks will not be accepted.

Candidates will receive all communications by email regarding the recruitment process, which includes, but is not limited to, application status, testing dates, and interview scheduling. If you require an alternate means of communications, please contact the Human Resources Department at (925) 931-5048.

COMPENSATION & BENEFITS

\$8,150 to \$9,906 per month

Choice of One of Three
Comprehensive Health Plans

Dental Plan Coverage

Life Insurance Coverage of \$35,000

11 Paid Holidays

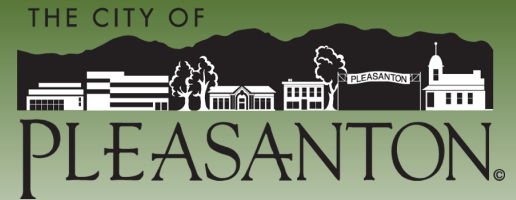
Floating Holidays

Paid Sick Leave

Long Term/Short Term Disability Plan

Annual Vacation beginning with 10 days

PERS Retirement Plan



Announces

EMPLOYMENT

OPPORTUNITY FOR

Landscape Architect

**Full-Time Position
\$8,150 to \$9,906 Per Month**

**Filing Deadline
5:00 p.m., Friday, July 31, 2015**

**Please apply online at:
www.cityofpleasantonca.gov**



THE COMMUNITY

One of Northern California's premier residential and business communities, Pleasanton is well regarded as an attractive and friendly city with a strong heritage, active and involved residents, a wide variety of services, well planned business areas, a historic downtown and well-cared for homes in family oriented neighborhoods.

THE POSITION

Under general direction from the City Engineer, the Landscape Architect performs difficult and complex landscape architectural work; exercises responsibility for specific designs and preparation of construction plans and specifications for public parks and landscape projects; develops and implements street tree program, administers Heritage Tree Ordinance; supervises inspection of park and landscape projects; supervises subordinate professional and technical personnel; performs related work as assigned.

Typical Duties:

- Condition landscape requirements on all development projects.
- Review and interpret arborist reports prepared by developers.
- Review development plans for conformance with conditions of approval.
- Assist in the inspection and interpretation of private development project plans during construction.
- Complete the Landscape and Lighting Maintenance District (LLMD) annual reports and staff reports.
- Hire and monitor the performance of LLMD consultants and contract work.

- Respond to inquiries from property owners with the LLMD.
- Assist with the completions of Geological Hazard and Abatement District (GHAD) annual reports and staff reports.
- Hire and monitor the performance of GHAD contract work.
- Lead a Proposition 218 required review of the LLMD and GHAD assessments to increase funding as necessary to provide services.
- Review all landscaping components of CIP projects.
- Assist with the plan interpretation and inspection during construction of landscaping components of CIP projects.
- Assist with determining allowable branch and root pruning that becomes required as a result of construction projects.
- Respond to citizen inquiries regarding the Heritage Tree Ordinance and tree removal and authorize removal if appropriate.
- Coordinate with code enforcement violations of Heritage Tree Ordinance.
- Work with Pacific Gas and Electric Company (PG&E) to assess all trees within PG&E easements.
- Develop and or coordinate city park designs and existing and new facilities landscape designs.

THE IDEAL CANDIDATE

The "ideal" candidate will possess:

Knowledge of:

- Irrigation and drainage system design and construction, grading, paving, masonry, carpentry, and steel fabrication standards.

- Tree and plant species, suitability of each to climatic and soil conditions, accepted propagation methods.
- Principles and standards of park and landscape design.
- Basic understanding of Public Contract Code and Municipal Code.

Ability to:

- Prepare and/or review detailed park and landscape design plans and construction specifications.
- Read and interpret construction plans and specifications.
- Communicate effectively both orally and in writing.
- Deal effectively with the general public, private developers, and contractors.
- Supervise subordinates.

Education:

BS or BA degree in landscape architecture or related field required. Experience working for a municipality is desirable.

Experience:

Four years of progressively responsible experience in landscape architecture.

Licenses:

- Registered Landscape Architect in State of California.
- Valid California driver's license.

